



Computer Studies | Year 7 |

	Week 0	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8		
Half Term 1		Digital Literacy - Systems, OneDrive and Shortcuts		Digital Literacy - Software Packages		Digital Literacy - Skills Practice		Digital World - Social Networking			
Half Term 2	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	Week 15	Holiday			
	Bebbras UK		Digital World - Risk Online		Digital World - AI Usage		Digital World - In Context				
Half Term 3	Week 16	Week 17	Week 18	Week 19	Week 20	Week 21	Holiday				
	Digital World - In Context	Spreadsheets - Basics		Spreadsheets - Making a Spreadsheet		Spreadsheets - Automation					
Half Term 4	Week 22	Week 23	Week 24	Week 25	Week 26	Holiday					
	Spreadsheets - Automation	Intro to Business - Basics		Intro to Business - Creating a Pitch							
Half Term 5	Week 27	Week 28	Week 29	Week 30	Week 31	Week 32	Holiday				
	Intro to Business - Delivering a Pitch		Micro:Bit - Introduction		Micro:Bit - Challenge						
Half Term 6	Week 33	Week 34	Week 35	Week 36	Week 37	Week 38	Week 39				
	Micro:Bit - Skills Practice		Computer Systems - Hardware and Software		iDEA Award						
How does this year deliver your curriculum intent?		In <u>Term 1</u> , students begin Y7 by studying a Digital Literacy module, which allows them to gain basic, but essential skills which are required to access all computer based learning at the Academy. In addition to this, students will participate in a National Competition on logical and computational thinking called 'Bebbras UK'. Term 1 ends with an introduction to being Safe Online . In <u>Term 2</u> , students will then learn about Spreadsheets , using the Excel scripting language to produce a variety of high quality spreadsheets. This will introduce students to many of the functions of Excel, whilst closing the gap for many pupils who come from Primary schools with little knowledge of spreadsheets. In addition to this, students will get an introduction to Business and practice presentation and pitching skills, allowing students to develop vital employment skills. <u>Term 3</u> starts with an introduction to Programming using Micro:Bits, this will engage learners the physical side of Computer Studies. This is then followed with looking at ' what is inside a computer ', helping students to understand some of the key vocabulary they will use as they move into Year 8 and 9. The year ends with an introduction to the iDEA award , giving students a chance to cement their knowledge by completing short badges, with the aim of all pupils achieving a nationally recognised Bronze certificate by the end of Year 9.				What does the End of Year assessment look like?		At the end of Year 7, students will complete an unaided assessment for 60 minutes. This will be split up into topic units based on the work students have completed throughout this year. This will contain a mixture of Multiple choice, Fill in the gaps, Match-up and Open short answer questions. The Assessment will be sat on the Quizziz the platform that we use for all KS3 assessments and closer mirrors the digital examinations style.			